

one-shot quest: ◆ HEAVEN'S SECRET DOOR ◆

As the heroes try to find the way into Heaven, an Angelic Portal appears in front of them. From the other side they hear a voice: "Quickly! There is no time! The gates of Heaven are about to be breached! I've managed to open this portal so you can come through in secret! But I will need your help to reforge a Sacred Artifact that has had its shards and pieces scattered."

Tiles needed (from Hellscape, [A] Tiles): 5B. Tiles needed (from Heavenfall, [B] Tiles): 1A, 2A, 3A. Note: This Quest requires the Heavenfall expansion.

QUEST OBJECTIVES

Complete the objectives in order:

- 1- Sacred Shards: Collect at least 10 Sacred Shards
- 2- Forge with Holy Fire: Use the Shards to forge the Artifact at the **Angelical Forge**

QUEST SPECIAL RULES

- Sacred Shards: Sacred Shards can be collected from the Enemies that invaded Heaven. Every time a Hero kills a Roaming Monster or a Leader, they roll 2 . For each for rolled, the Heroes gain 1 Shard. Place Health tokens on the Angelical Forge Zone to keep track of the collected Shards.
- Broken Pieces: Color-side-up Objective tokens represent Broken Pieces, which are the biggest parts of the destroyed Artifact. Any Hero standing on a color-side-up Objective token Zone may spend 1 action to discard the Objective token and collect 1 Shard.
- The Angelical Forge: The Zone with a gray Objective token is the Angelical Forge Zone. Once the Heroes collectively gathered at least 10 Shards, any Hero standing on the Angelical Forge Zone may spend 1 action to Forge the Sacred Artifact. As soon as the artifact is forged, the Quest ends in victory.



Hero Starting Zone



Color-Side-Up Objective Token x4



Token x1

Closed Door x10











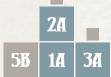
Regular Chest Token x2



Token x5

W Starting Mob Zone x2







Roaming Monster Portal Token x1



Portal Token (Up to x2)



Forge



Token x1







Bridge x2



Spike Trap Token x2



Fountain Token x1















